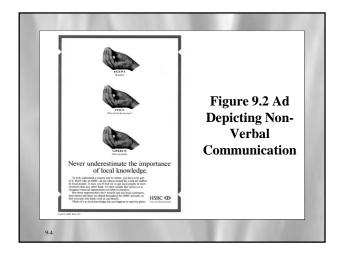


# **Elements of the Communications Process**

- The Message Initiator (the Source)
- The Sender
- The Receiver
- The Medium
- The Message
- The Target Audience (the Receivers)
- Feedback the Receiver's Response



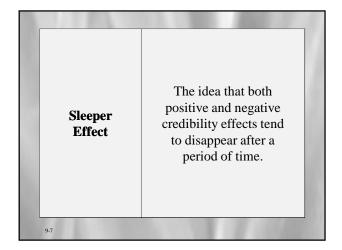
### **Issues in Credibility**

- Credibility of Informal Sources
- Credibility of Formal Sources
- Credibility of Spokespersons and Endorsers
- Message Credibility

9-5

### **Endorser Credibility**

- Endorser credibility is important when message comprehension is low
- Match must exist between product attributes and endorser attributes
- Credibility is higher when endorser's demographic characteristics are similar to those of target audience
- Endorser credibility is not a substitute for corporate credibility



### **Barriers to Communication**

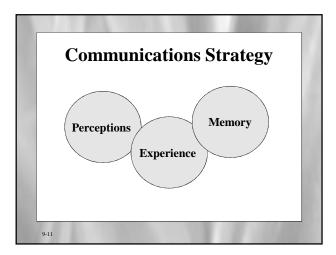
- Selective Perception
  - Wandering, Zapping, Zipping, and Channel Surfing
  - Combat with Roadblocking
- · Psychological Noise
  - Combat with repeated exposures, contrast in the copy, and teasers

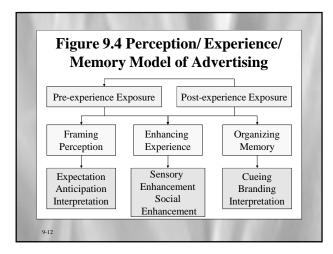
9-

### Figure 9.3 Comprehensive **Communication Model** Commercial Non-Profit Individual Formal vs. Verbal vs. Nonverbal 1-sided vs. 2-sided Factual vs. Emotional Individuals Target Audience Intermediary Audience Unintended Audiences Selective Exposure Mediated by: Involvement Informal Mood Experience Personal Charac. Channel Messag Sender Receiver (Medium (Source) Symbols Pictures Paid vs. Unpaid Print, Broadcast, Electroni Personal vs. Impersonal Responds Words Images Appropriately Miscomprehends Pretests to Ensure Message Will be Received Posttests to Ensure Message Was Received No Feedback

# **Issues in Designing Persuasive Communications**

- · Communications strategy
- Media strategy
- Message strategy





### **Media Strategy**

- Consumer profiles
- Audience profiles

A cost-effective media choice is one that closely matches the advertiser's consumer profile with the medium's audience profile.

### **Excerpts from Table 9.2 Persuasive Capabilities and Limitations of Major** Media (Newspaper)

- Access to large audiences Not selective
- Effective for local reach Short message life
- Flexible
- Fast
- Feedback possible through coupon redemption, etc.
- Clutter
- · Cost varies based on ad size and vehicle circulation

9-14

### **Excerpts from Table 9.2 Persuasive** Capabilities and Limitations of Major Media (Magazines)

- · Highly selective
- · Long lead time
- Selective binding possible High clutter
- High quality production Delayed and indirect
- High credibility
- Long message life
- High pass along rate
- feedback · Rates vary based on circulation and

selectivity

### **Excerpts from Table 9.2 Persuasive** Capabilities and Limitations of Major Media (Television)

- Large audiences possible Long lead time
- Appeals to many senses
- Emotion and attention possible
- Demonstration possible
- Very high costs overall
- Low costs per contact
- High clutter
- · Short message life
- · Viewers can avoid exposure with zapping, etc.
- · Day-after recall tests for feedback

### **Excerpts from Table 9.2 Persuasive Capabilities and Limitations of Major** Media (Radio)

- · High geographic and demographic selectivity
- Short lead time
- · Relatively inexpensive
- · Good local coverage
- Short exposure time
- · Audio only
- · High clutter
- Zapping possible
- · Delayed feedback through day-after recall tests

9-17

### **Excerpts from Table 9.2 Persuasive Capabilities and Limitations of Major** Media (Internet)

- Potential for audience selectivity
- Customized tracking possible and other feedback tools possible
- Useful for branding and reinforcement of messages
- · Demographic skew to audience
- · Very high clutter
- · Zapping possible
- · Great variation in pricing
- · Privacy concerns

### **Excerpts from Table 9.2 Persuasive** Capabilities and Limitations of Major Media (Direct Mail)

- High audience selectivity Perception of junk
- Personalization possible
- Novel, interesting stimuli Feedback possible possible
- Low clutter
- through response
- High cost per contact

### **Excerpts from Table 9.2 Persuasive** Capabilities and Limitations of Major Media (Direct Marketing)

- Development of databases
- High audience selectivity Cost per inquiry, cost
- Relatively free of clutter
- Privacy concerns
- Measurable responses
- per sale, revenue per ad can be calculated

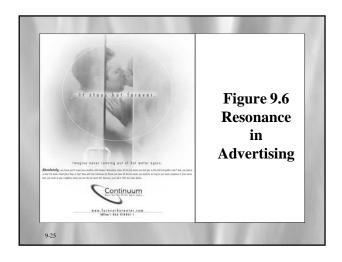
## **Table 9.3 Buyer Personalities and Advertising Strategies** Pragmatic Righteous Social How might advertising be designed for these three distinct buyer types?

# Involvement Theory and Persuasion The Elaboration Likelihood Model (ELM) proposes that marketers use the •central route to persuasion for high involvement products and the •peripheral route to persuasion for low involvement products

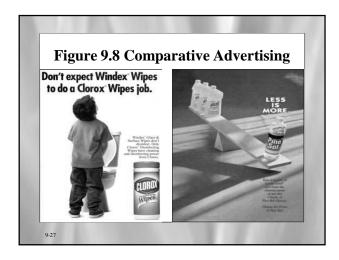
# Figure 9.5 Central Route Contraction Cont

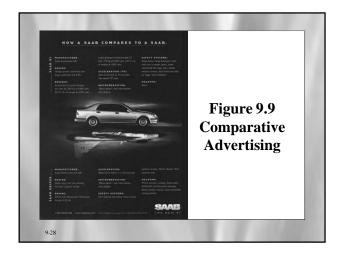
### **Issues in Message Presentation**

- Resonance
- Message Framing
- One-sided Versus Two-sided Messages
- Comparative Advertising
- Order Effects
- Repetition



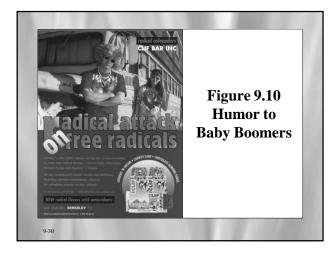




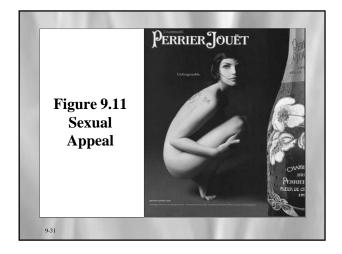


### **Emotional Advertising Appeals**

Fear
Humor
Abrasive advertising
Sex in advertising
Audience participation



1	Λ



### Table 9.4 Impact of Humor on Advertising

- $\bullet Humor\ attracts\ attention.$
- Humor does not harm comprehension.
   Humor is not more effective at increasing persuasion.
- Humor does not enhance source credibility.
- Humor enhances liking.
- Humor that is relevant to the product is superior to humor that is unrelated to the product.
- Audience demographic factors affect the response to humorous
- advertising appeals.
   The nature of the product affects the appropriateness of a humorous treatment.
- •Humor is more effective with existing products than with new products.
- •Humor is more appropriate for low-involvement products and feeling-oriented products than for high-involvement products.